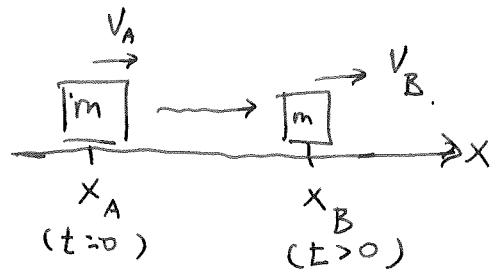


yesterday, we found (for 1-dim motion):

①

Work  $\underline{A \rightarrow B}$  : defined as  $W_{A \rightarrow B} = \int_{x_A}^{x_B} F_{\text{total}} dx$



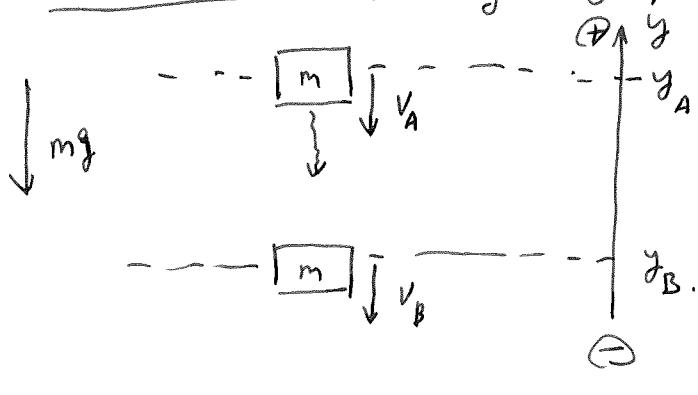
And from  $\vec{F} = m\vec{a}$ , we found that:

$$\frac{mv_B^2}{2} - \frac{mv_A^2}{2} = W_{A \rightarrow B}$$

↓ work done by  
 net force in  
 going from A to B.  
 ↓ change in  
 kinetic energy

### special forces

1) Constant gravity:  $F_g = mg$ , then we found:



$$W_{\text{grav}} = \int_{y_A}^{y_B} F_{\text{grav}} dy$$

↑ work  
 done by  
 constant  
 gravity

$$= \int_{y_A}^{y_B} (-mg) dy$$

↓ because  
 we chose  
 ↑

(so  $y_A > y_B$ )

So:

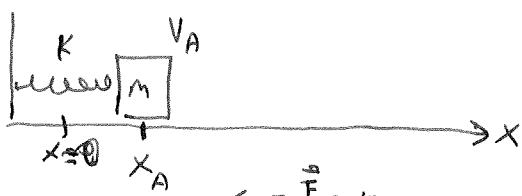
$$\frac{mv_B^2}{2} + mg y_B = \frac{mv_A^2}{2} + mg y_A$$

We define:  $U_{\text{grav}} = mg y$   $y = \underline{\text{vertical position}}$

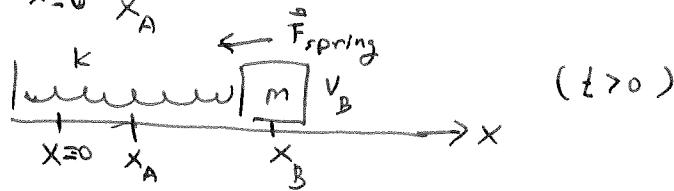
↑ gravitational potential energy.

## special force #2: spring force

(2)



( $t=0$ )



( $t>0$ )

5 → +

Important (with  $x=0$  being  
the equilibrium  
position)

$$\begin{aligned}
 W_{A \rightarrow B} &= \int_{x_A}^{x_B} F_{\text{spring}} dx \\
 &= \int_{x_A}^{x_B} -kx dx \\
 &= -\frac{kx^2}{2} \Big|_{x_A}^{x_B} \\
 &= -\frac{kx_B^2}{2} + \frac{kx_A^2}{2}
 \end{aligned}$$

So:  $\frac{MV_B^2}{2} - \frac{mv_A^2}{2} = W_{A \rightarrow B}$ .

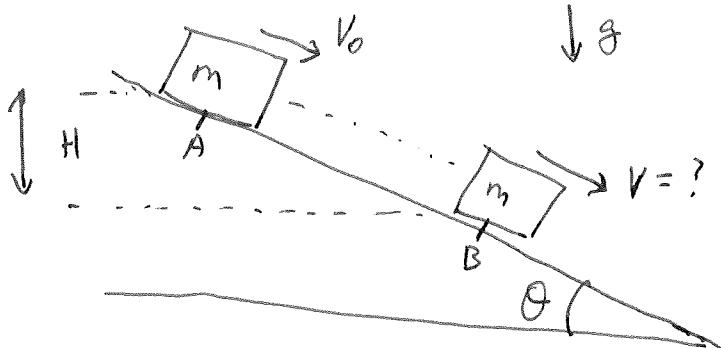
$$\boxed{\frac{mv_B^2}{2} + \frac{kx_B^2}{2} = \frac{mv_A^2}{2} + \frac{kx_A^2}{2}}$$

for this reason, we define:  $U_{\text{spring}} = \frac{1}{2}kx^2$

$$\boxed{U_{\text{spring}} = \frac{1}{2}kx^2}$$

where  $x = \frac{\text{distance of displacement relative to equilibrium.}}{\text{displacement relative to equilibrium.}}$

Example from yesterday :



A mass slides down a ramp.

- There's constant gravity,
- coefficient of kinetic friction is  $\mu_k$ .
- Block starts to move down at initial speed  $V_0$ .
- What is  $V$ , after the block goes down by distance  $H$ ?

• Yesterday, we solved this by calculating total force along the incline.

Today, a different method :

$$\frac{mv^2}{2} - \frac{mv_0^2}{2} = W_{A \rightarrow B}.$$

Now,  $W_{A \rightarrow B} = \int_{S_A}^{S_B} \vec{F}_{\text{total}} \cdot d\vec{s}$



$$= \int_{S_A}^{S_B} (\vec{F}_f + \vec{F}_g + \vec{F}_N) \cdot d\vec{s}$$

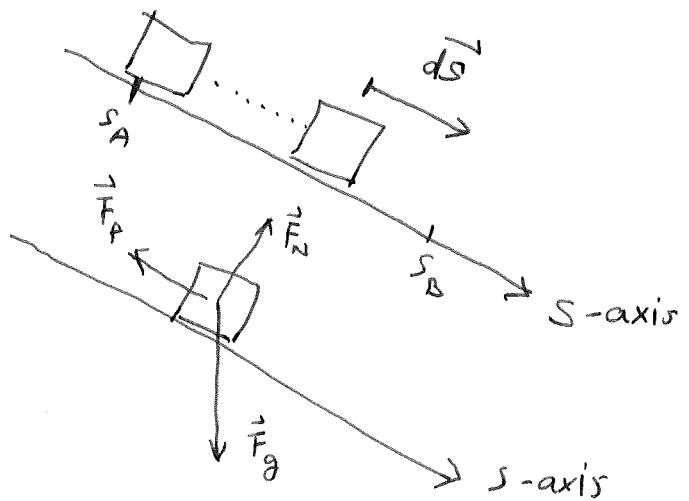
$$= \underbrace{\int_{S_A}^{S_B} \vec{F}_f \cdot d\vec{s}}_{W_f} + \underbrace{\int_{S_A}^{S_B} \vec{F}_g \cdot d\vec{s}}_{W_g} + \underbrace{\int_{S_A}^{S_B} \vec{F}_N \cdot d\vec{s}}_{W_N}$$

$$= W_f + W_g + W_N$$

Work done by  
friction

Work done by  
gravity

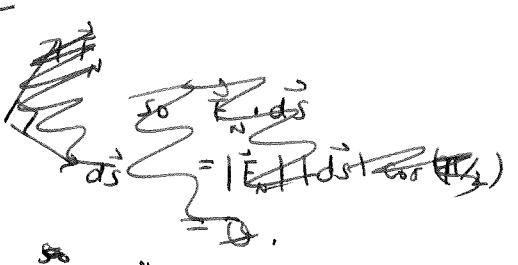
Work by  
normal  
force



$\vec{F}_f$  = friction

$\vec{F}_g$  = gravity

$\vec{F}_N$  = normal force.



So the work by different forces just add up. (4)

①  $W_N$  :

$$\text{so } \vec{F}_N \cdot \vec{ds} = |\vec{F}_N| |ds| \cos(\pi/2) = 0.$$

$$\text{so } W_N = \int_{S_A}^{S_B} 0 = 0.$$

②  $W_g$  :

$$W_g = \int_{S_A}^{S_B} \vec{F}_g \cdot \vec{ds}$$

$$\text{so } \vec{F}_g \cdot \vec{ds} = mg ds \cos(\theta - \phi)$$

$$= -mg (ds) \cos\phi$$

$$= mg dy$$

$$\text{so } W_g = \int_{S_A}^{S_B} \vec{F}_g \cdot \vec{ds}$$

$$= \int_{y_A}^{y_B} -mg \cancel{\cos\phi} dy$$

$$= -mg (y_B - y_A)$$

$$= mg H$$

$$\vec{F}_g = -mg \hat{j}$$

$$-\cancel{(y_B - y_A)} = H$$

③  $W_f$  :

$$\int_{S_A}^{S_B} \vec{F}_f \cdot \vec{ds}$$

$$\left| \vec{F}_f \right| = \mu_k F_N$$

$$= \mu_k mg \cos\theta$$

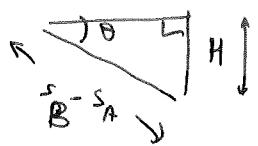
$$= \int_{S_A}^{S_B} -\mu_k mg \cos\theta ds$$

$$= -\mu_k mg \cos\theta (S_B - S_A)$$

(5)

$$\text{so } W_f = -\mu_k mg \cos \theta (s_B - s_A)$$

but



$$(s_B - s_A)^2 = H^2 + [(s_B - s_A) \cos \theta]^2 \quad (s_B > s_A)$$

$$\Rightarrow (s_B - s_A)^2 [1 - \cos^2 \theta] = H^2$$

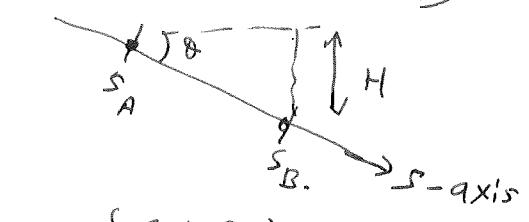
$$(s_B - s_A)^2 = \frac{H^2}{\sin^2 \theta} \quad \Rightarrow \quad s_B - s_A = \frac{H}{\sin \theta}$$

$$\text{so } W_f = -\mu_k mg \frac{H}{\tan \theta}$$

so Putting everything together :

$$\begin{aligned} \frac{mv^2}{2} - \frac{mv_0^2}{2} &= W_{\text{total}} \\ &= W_N + W_g + W_f \\ &= mgH + W_f \end{aligned}$$

$$\Rightarrow \boxed{\frac{mv^2}{2} = \frac{mv_0^2}{2} + mgH - \mu_k mg \frac{H}{\tan \theta}}$$



$$(s_B > s_A) \quad \oplus$$

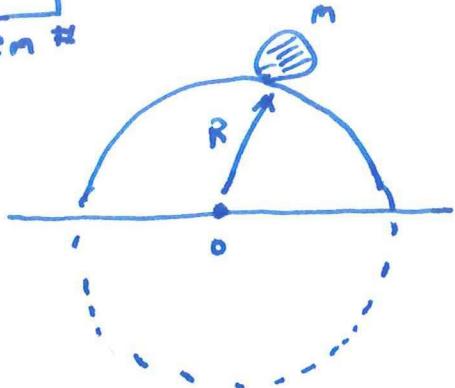
$$s_B - s_A = \frac{H}{\sin \theta}$$

← from this we can solve for V.

Some Problems from Mastering Physics  
(3rd edition of book).

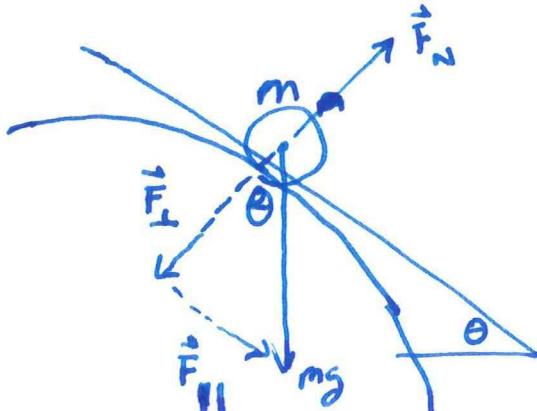
7.60

Problem #



$O \leftarrow$  center of circle

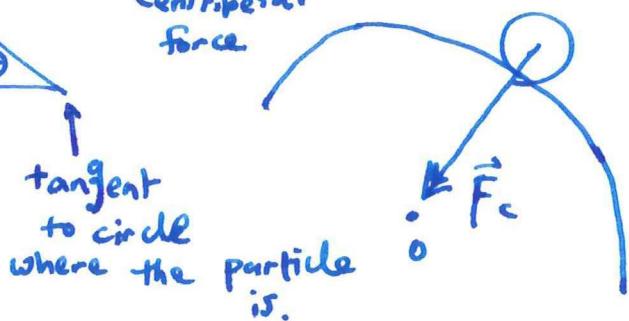
$R =$  radius of circle.



when moving in circle  
(i.e. in contact with the sphere.)  
we have centripetal acceleration.  $a_c$ .

$$\text{so } \vec{F}_c = \vec{F}_\perp + \vec{F}_N$$

Centripetal force



so here,  $|\vec{F}_N| \neq |\vec{F}_\perp|$

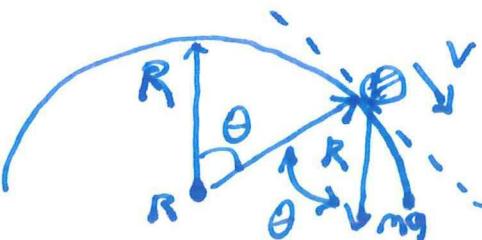
As  $V$  increases,  $|\vec{F}_N|$  must decrease in order to increase  $|\vec{F}_c|$ . But eventually,  $|\vec{F}_N| = 0$  and cannot decrease anymore. At this point,  $|\vec{F}_c|$  is maximum possible value. For higher speeds, the  $|\vec{F}_c|$  should be higher than this maximum value of  $|\vec{F}_c|$ . But since  $|\vec{F}_c|$  cannot get any higher, the particle cannot go in circle anymore.

At this point, the particle leaves the hemisphere.

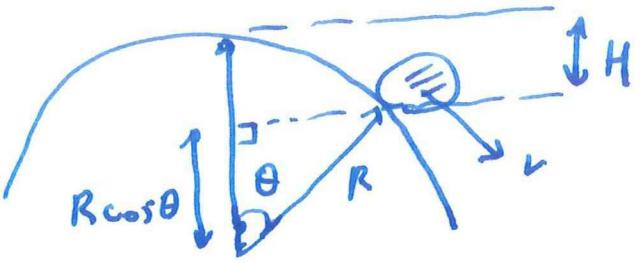
Here, we have:  $|\vec{F}_c| = |\vec{F}_\perp| = mg \cos \theta$

$\overbrace{\quad}$   
maximum  
centripetal force

$$\text{so } \frac{mv^2}{R} = mg \cos \theta \Rightarrow v^2 = Rg \cos \theta$$



$$\begin{aligned}
 W_{\text{grav}} &= mgH \\
 &= \frac{mv^2}{2} \\
 \Rightarrow v^2 &= 2gH \\
 \Rightarrow R \cos \theta &= 2g/H \\
 \therefore \boxed{R \cos \theta = H}
 \end{aligned}$$



But we don't know what  $\theta$  is yet.

To find  $\theta$ , note that  $H + \cancel{R \cos \theta} = R$ .

$$\Rightarrow \frac{R \cos \theta}{2} + R \cos \theta = R$$

$$\Rightarrow \frac{3R \cos \theta}{2} = R \Rightarrow \cos \theta = \frac{2}{3}$$

Thus:

$$\begin{aligned}
 H &= \frac{R}{2} \cdot \frac{2}{3} \\
 &= R/3.
 \end{aligned}$$

So the particle leaves the hemisphere when  $f = R/3$ .

### Problems

- 7.62 & 7.66, 7.55, 7.45 ← same idea as 7.57
- ↑ similar to example related to Problem Set 2. ← similar to examples in lecture 3 + 4 that involve friction.

7.57

problem #

Similar idea as in problem 7.60.

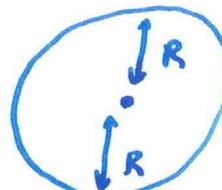
↳ (i.e. centripetal acceleration).

- Use your intuition first, like in problem 7.60 to think about normal force  $\vec{F}_N$  and gravity.

$$\Delta x = \text{Amount compressed}$$

$$1 \leftrightarrow 1$$

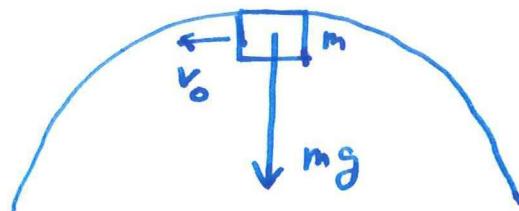
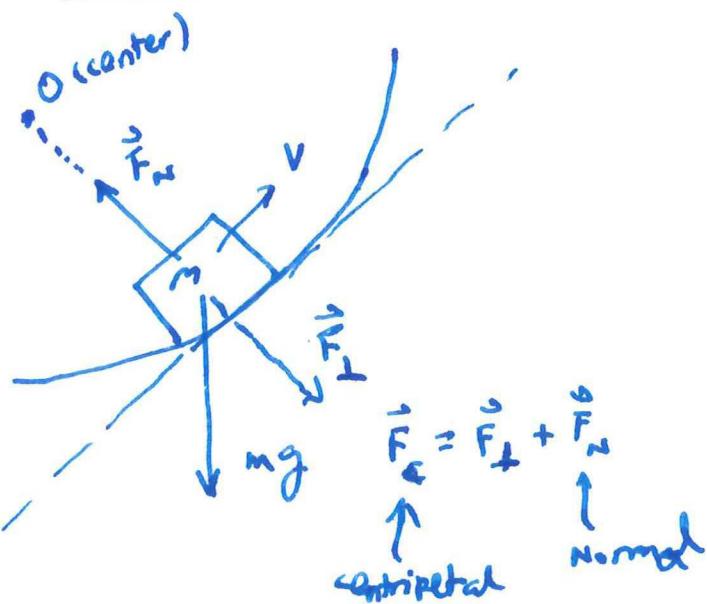
$$1 \leftrightarrow m$$



Need to know minimum possible value of  $\Delta x$ .

At the top of the circle,  $m$  must have enough speed ~~so it doesn't fall off~~. otherwise, it falls off.

First, energy conservation:  $\frac{k(\Delta x)^2}{2} = mg(2R) + \frac{mv_0^2}{2}$



Here, the minimum possible centripetal force is

$$|\vec{F}_c| = |\vec{F}_{\text{gravity}}|$$

(with  $|\vec{F}_N| = 0$ .)

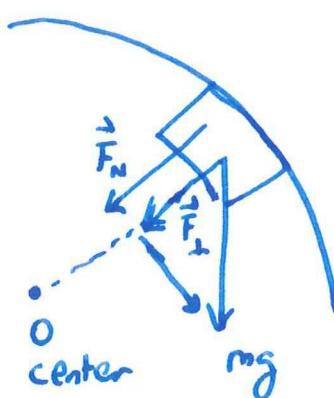
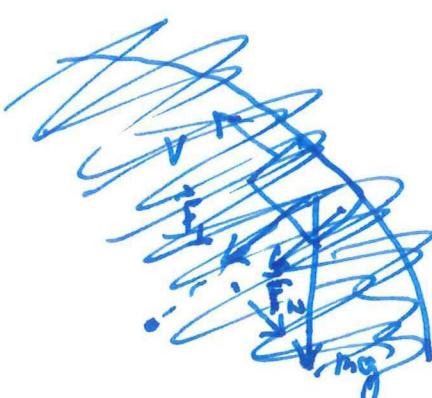
(because you cannot eliminate gravity)

$$\text{so: } F_c = \frac{mv_0^2}{R} = mg$$

$$\Rightarrow v_0^2 = Rg$$

$$\text{so: } \frac{k(\Delta x)^2}{2} = 2mgR + \frac{Rg^2}{2}$$

$$\Rightarrow \boxed{\Delta x = \sqrt{\frac{5mgR}{k}}}$$



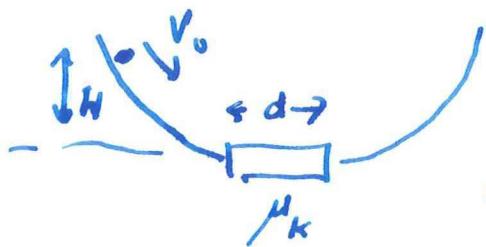
Q

7.54

Problem #

Idea: friction always takes away energy.

(i.e. Work done by friction always takes energy away.)



$v_0$  = initial speed.

$H$  = initial Height

$$E_{\text{initial}} = \frac{mv_0^2}{2} + mgh$$

$$W_{\text{friction}} = -\mu_k mg L$$

$L$  work  
done by friction.

$L$  = total distance  
on the ~~friction~~  
travelled on friction  
surface.

Since friction takes away energy:

(so work done on block  
is negative)

(remember:  $W = \Delta E$ )

$\uparrow$   
change  
in total  
energy.

$$\mu_k mg L = \frac{mv_0^2}{2} + mgh$$

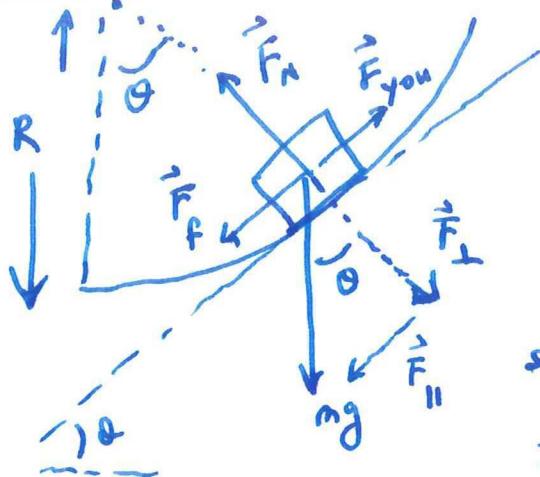
$$\Rightarrow L = \frac{\left( \frac{v_0^2}{2} + gh \right)}{\mu_k g}$$

↓

$\frac{L}{d} = \# \text{ times the}$   
 $\text{block crosses}$   
 $\text{the friction floor.}$

6.84

← Problem 6.84



$\vec{F}_{\text{you}}$  = force that you exert to push the block upwards

"moving very slowly" means that it's moving at  $v \approx 0$ .

(and nearly no acceleration)

so all forces cancel at all times.

$$F_f = \mu_k F_N \quad \therefore |\vec{F}_f| = |\vec{F}_{\perp}| \\ = \mu_k mg \cos \theta$$

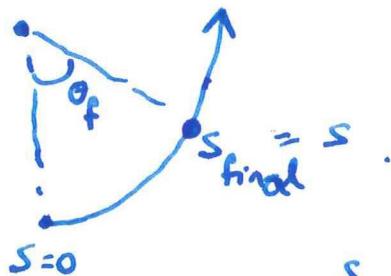
The total work you do to push block up to height  $h$  is:

$$W_{\text{total}} = \int_0^{s_{\text{final}}} \vec{F}_{\text{you}} \cdot d\vec{s} \\ = \int_0^{s_{\text{final}}} (|\vec{F}_{\parallel}| + |\vec{F}_f|) ds$$

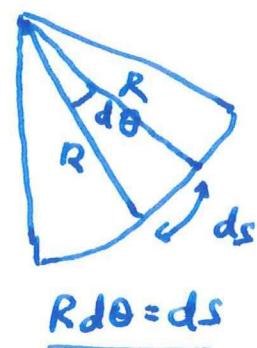
$$= \underbrace{\int_0^{s_{\text{final}}} |\vec{F}_{\parallel}| ds}_{\text{''} W_{\text{grav}} \text{''}} + \underbrace{\int_0^{s_{\text{final}}} |\vec{F}_f| ds}_{\text{''} W_{\text{fric}} \text{''}}$$

↑  
Work done  
against gravity

↑  
Work done  
against  
friction.

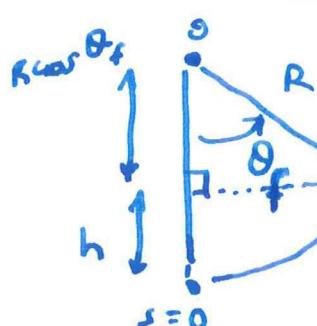


$$W_{\text{fric}} = \int_0^{s_{\text{final}}} \mu_k mg \cos \theta ds$$



$$\text{So } W_{\text{fric}} = \int_0^{s_{\text{final}}} \mu_k mg \cos \theta ds \\ = \int_0^{\theta_f} \mu_k mg \cos \theta R d\theta \\ = \mu_k mg R \sin \theta_f$$

$$\begin{aligned} h + R \cos \theta_f &= R. \\ \Rightarrow \frac{R-h}{R} &= \cos \theta_f \\ \Rightarrow \frac{(R-h)^2}{R^2} &= \cos^2 \theta_f \end{aligned}$$



$$h + R \cos \theta_f = R.$$

And

$$\begin{aligned}\sin^2 \theta_f &= 1 - \cos^2 \theta_f \\ &= 1 - \frac{(R-h)^2}{R^2} \\ &= \frac{R^2 - R^2 + 2Rh - h^2}{R^2} \\ &= \frac{h(2R-h)}{R^2} \Rightarrow \sin \theta_f = \frac{\sqrt{h(2R-h)}}{R}\end{aligned}$$

Hence:

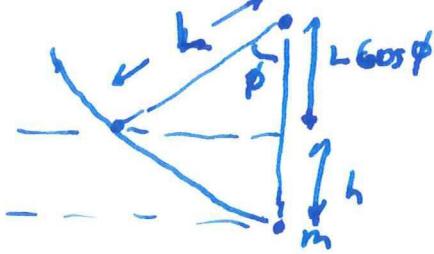
$$W_{\text{friction}} = \mu_k mg \sqrt{h(2R-h)}$$

Q

6.56

problem #

solve idea & step: Break up the direction trajectory into pieces.



$$\Delta U_{\text{grav}} = mgh$$

$$\begin{aligned}\text{Work you do} &= mgh & h + L \cos \phi &= L \\ &\therefore & \Rightarrow h &= L(1 - \cos \phi) \\ &&&= mgL(1 - \cos \phi)\end{aligned}$$